Lucky Penny Countdown™

ROLL • PLACE • WIN THE JAR!

1

SPOT 1

Place 1 Penny

2

SPOT 2

Place 1 Penny

3

SPOT 3

Place 1 Penny

4

SPOT 4

Place 1 Penny



ROLL 6 → DROP IN JAR!

5

SPOT 5

Place 1 Penny

6

LUCKY SPOT 6 — INTO THE JAR!

Drop 1 penny onto the Lucky Penny Jar (stays in the jar!)

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Lucky Penny Countdown™

OFFICIAL GAME RULES

PLAYERS

2 to 4 Players

WHAT YOU NEED TO PLAY

- One **Lucky Penny Countdown™ Game Sheet** (printable from *luckypennyjar.com*)
- **10 pennies per player** (20–40 pennies total)
- **One standard 6-sided die**

GAME SETUP

- **Starting Pennies:** Give each player **10 pennies** to form their personal stack.
- **Starting the Board:** Leave Spots 1 through 5 empty and the Lucky Penny Jar clear.
- **First Turn:** The youngest player rolls the die first. Play moves clockwise.

HOW TO PLAY

1. On your turn, roll the die and check the matching number on the game sheet:
2. **If you roll 1, 2, 3, 4, or 5:**
    - **If that spot is empty:** Place **1 penny** from your stack onto that numbered circle. Your turn ends.
    - **If that spot already has a penny:** Take that penny and add it to your stack! Your turn ends.
3. **If you roll a 6 (Lucky Penny Jar):**
    - Drop **1 penny** from your stack onto the **Lucky Penny Jar** in the center of the board.
    - Pennies in the jar stay there for the rest of the game and are never picked up!

CONTINUING PLAY

- Players take turns rolling the die, placing pennies onto open spots, picking up pennies from occupied spots, or dropping pennies into the Lucky Penny Jar on a roll of 6.
- Because pennies on Spot 6 never leave the jar, the total number of pennies in play shrinks as the countdown continues!

WINNING THE GAME

The winner is the first player to empty their stack and place their **very last penny** onto the board or into the Lucky Penny Jar!

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