Lucky Penny Drop™



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3 Lucky Penny Drop™

Official Game Rules • The Lucky Penny Jar Series

PLAYERS

2 players

WHAT YOU NEED TO PLAY

- 1 **3 Lucky Penny Drop™** Game Sheet (printable from *luckypennyjar.com*)
- **27 pennies**

Setup & Starting Pennies

Place the game board on a flat table. Place the **27 pennies** in a pile next to the board—this is the **Penny Bank**.

Choosing Heads or Tails

The youngest player chooses **Heads** or **Tails**. The other player automatically receives the remaining side.

How to Play

1. On your turn, take **3 pennies** from the Penny Bank.
2. Hold the pennies about hand-height (6 inches) above the Lucky Penny Jar and let them fall onto the target rings.

   Out-of-Bounds Rule: Pennies must land inside the outer circle to count. If a penny rolls outside the outer circle, pick up that specific penny and re-drop it.
3. Once all 3 pennies have landed inside the target:
   - If **two or more** pennies land **Heads** up: The **Heads** player wins all 3 pennies.
   - If **two or more** pennies land **Tails** up: The **Tails** player wins all 3 pennies.
4. The winning player collects those 3 pennies and places them in their personal pile.

Continuing Play

- Players alternate turns until all 27 pennies from the Penny Bank have been dropped (9 turns total).
- *Note:* Because there are 9 turns total, one player will take 5 drops and the other will take 4 drops—every turn gives both players an equal chance to win those 3 pennies!

Winning the Game

After all 27 pennies have been claimed, each player counts their pile. **The player with the most pennies wins!**

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